



Add-on for WW4 Extended, an unofficial expansion for WW4 v2.5 (by Sanctuary)

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Requirements

- [WW4 v2.5](#) by Sanctuary
- [WW4 Extended](#) v1.0 (both infantry and bundled vehicles)

Installation

Shortcut method

1. Delete any previous installation of this expansion (by deleting the *WW4EXT_CW* folder)
2. Decompress the zip file and place the *WW4EXT_CW* folder inside your *ARMA Cold War Assault* one.

3. Create a shortcut of the *ColdWarAssault.exe* file.
4. Right click on the new shortcut and click on *Properties*.
5. In the *Properties* window add the following line in the *Target* text field, just after the path to *ColdWarAssault.exe* :
`-mod=@ww4mod25;WW4_EXT;WW4_EXT_VEH;WW4EXT_CW;`
6. Launch the game using the new shortcut.

Steam method

If you don't want to use shortcuts and use the Steam version:

1. Delete any previous installation of this expansion (by deleting the *WW4EXT_CW* folder)
2. Decompress the zip file and place the *WW4EXT_CW* folder inside your *ARMA Cold War Assault* one .
3. In your games list right click on *Arma: Cold War Assault* and select *Properties*.
4. In the *Properties* window click on the *SET LAUNCH OPTIONS...* button.
5. Write this in the text field:
`-mod=@ww4mod25;WW4_EXT;WW4_EXT_VEH;WW4EXT_CW;`
6. Click *OK*. Click *Close*. Click *Play*.

If you want to skip the OFP intro you can add *-nosplash* before the *-mod* line, like this:

`-nosplash -mod=@ww4mod25;WW4_EXT;WW4_EXT_VEH;WW4EXT_CW;`

Editor Categories

You can find the new units and vehicles in:

West

- WW4 EXT/US Cold War/Rifle
- WW4 EXT/US Cold War/Recon
- WW4 EXT/US Cold War/SOF
- WW4 EXT/US Cold War/SOF/Rangers
- WW4 EXT/US Cold War/Vehicles
- WW4 EXT/US Cold War/SOF/Vehicles

East

- WW4 EXT/Soviet Cold War/Rifle
- WW4 EXT/Soviet Cold War/Spetsnaz
- WW4 EXT/Soviet Cold War/Vehicles

Resistance

- WW4 EXT/Guerrilla Cold War
- WW4 EXT/Guerrilla Cold War/Vehicles

You can also find pre-made groups with those units in the GROUPS (F2) window.

Credits

- Sanctuary (WW4!)
- krzychuzokecia (help on several aspects for v1 release)
- Apocalypse83 (feedback and testing)