

Reference Card: OPERATION FLASHPOINT

Esc	F1	F2	F3	F4	F5	F6	F7	F8	F9	F10	F11	F12	Print Screen	Scroll Lock	Pause
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~	1	2	3	4	5	6	7	8	9	0	-	=	Open Command Menu ←
Tab	Lie Down/ Stand Up Q	Move Forward W	Sprint E	Reload Weapon R	Time T	Y	U	I	O	P	Choose Action [Choose Action]	Open Action Menu
Caps Lock	Strafe Left A	Move Backward S	Strafe Right D	F	Compass G	H	J	K	L	:	"	\	↙
Shift	Lie Down/ Stand Up Z	X	C	V	B	N	M	,	.	/			Shift
Fire Ctrl		Alt	Change Fire Mode / Select Weapon [Vehicle]								Alt		Ctrl

Insert	Reload Weapon Home	Crouch / Stand Page up ↑
Turn Left	Turn Right	Lie down / Stand Page down ↓
Delete	End	

	Move Forward	
Strafe Left	Move Backward	Strafe Right

Num Lock	/	*	Zoom Out -
Head Up and Left 7	Head Up 8	Head Up and Right 9	Zoom In
Head Left 4	5	Head Right 6	+
Head Down and Left 1	Head Down 2	Head Down and Right 3	
Switch Weapon View On / Off 0	.		↩

Movement **Weapons** **View** **Options / Command**

Land / Sea Vehicle Movement

Q	Slow Forward
W	Forward
E	Fast Forward
A	Turn Left
D	Turn Right
S	Decelerate / Brake
Shift+Direct. Key	Move Fast

Air Vehicle Movement

W	Forward
E	Fast Forward
A	Strafe Left
D	Strafe Right
X / C	Rotate Left / Right
S	Decelerate
Q / Z	Ascend / Descend

Mouse [Vehicle Mode]

Switch between Move / Look with Numpad [*]

X Axis	(Move / Look) Left / Right
Y Axis	(Move / Look) Up / Down
RMB	Select Target / Lock On
LMB	Fire Weapon (if Target Locked)

Mouse Controls

Middle MB	Open Action Menu
Mouse Wheel	Select Action
LMB	Fire Weapon
RMB	Zoom in

Misc. Controls

Shift + Direct. Key Sprint